

Fabric and Fashion Regulations

Purpose:

- Learn to select and buy fabrics and clothes
- Develop good grooming habits
- To care for clothing items, how to make garments using various construction techniques
- Apply principles of design function to make the home more attractive, convenient, and comfortable within the family's resources.

Divisions (as of Jan. 1 of the current year 2020)

****If child is 8 years old and in the 3rd grade by Sept. 1, they will compete as a 4-H member. Any child with an age or grade below these requirements will compete as a Clover Bud****

- Level 1: 8 yr olds & in 3rd and 4th Grade
- Level 2: 5th and 6th grade
- Level 3: Grades 7-9
- Level 4: Grades 10-12

Guidelines

- All classes are fair entries
- All participants must be enrolled on 4-H Online
- A 4-H member may enter one exhibit in each class but are restricted to those exhibits designed for his/her age group.
- Entries will be released following the awards ceremony at contest

Awards and Recognition

*****All Divisions***** Member will receive a Certificate and blue or red ribbon for 1st, 2nd and 3rd places in each category. The Overall Champion and Reserve Champion per level will receive certificate and neck ribbon, also an invitation to the Achievement Banquet.

Apparel Design & Construction – (ADC)

Level 1 ADC(Grades 3-4)

Simple Tops (shirt, tank top, t-shirt, vest, poncho, costume, or any other **similar** simple top). No lined garments. Exhibits in classes 01 and 02 are to be SIMPLE. Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings Level 1 Mastery Sheet: Buttons, Casing, Hem, Seams, Seam Finishes

Simple Bottoms (shorts, capris, pants, skirts, costume, or any other **similar** simple bottom). Garments are not to be lined, have pockets or a zipper. Exhibits in classes 01 and 02 are to be SIMPLE. Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings Level 1 Mastery Sheet: Hem, Seams, Seam Finishes, Waistband.

Simple Sewn Fashion Accessory (sewn hat, scarf, bag, wallet, purse, mittens, string-pack or textile based jewelry, or any other **similar** sewn fashion accessory)

Knitted/Crocheted Fashion Accessory (knitted/crocheted hat, scarf, bag, wallet, string-pack, or textile based jewelry, or any other **similar** knitted/crocheted fashion accessory). Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 1 Mastery Sheet: Crochet, Knitting.

Level 2 ADC (Grades 5-6)

Lined or Unlined One-piece garment with facing (top, robe, jacket, dress, jumpsuit, vest, costume, or any other **similar** one-piece garment with a facing). Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 2 Mastery Sheet: Facing, Interfacing, Seam Finish.

Lined or Unlined Bottom with one or more: pocket, waistband or facing (shorts, capris, pants, skirts, costume, or any other **similar** bottom.) Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 2 Mastery Sheet: Facing, Pocket, Waistband, Zipper. No invisible zippers in level 2. Waistband can be a flat front band and elastic back.

Lined or Unlined Two-piece Garment with one or more: pocket, waistband or facing (coordinating top and bottom, jacket/vest with bottom/dress, PJ's, costume, or any other **similar** two-piece garment). Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 2 Mastery Sheet: Facing, Pocket, Waistband. No invisible zippers level 2. Waistband can be a flat front band and elastic back.

Sewn Fashion Accessory (sewn hat, scarf, bag/string-pack/purse/backpack/hip pack, wallet, or textile based jewelry, or any other **similar** sewn fashion accessory)

Level 3 ADC (Grades 7-9)

Blouse/Shirt with sleeves and closure. Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 3 Mastery Sheet:

Buttons and Buttonhole, Fasteners, Sleeves, Zipper. No jackets, coats or vests.

Lined or Unlined Bottom with zipper and pocket(s) Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 3 Mastery Sheet: Interfacing/Underlining, Lining, Pockets, Zippers. Pocket style must be one described on the skill sheet.

Lined or Unlined Two-piece garment (coordinating top and bottom, jacket/vest with bottom/dress, PJ's, uniform, costume, or any other **similar** two-piece coordinate). Exhibit must have two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 3 Mastery Sheet: Buttons and Buttonhole, Fasteners, Interfacing/Underlining, Lining, Pockets, Sleeves, Zipper.

Level 4 ADC(Grades 10-12)

One-piece lined or unlined garment (pants, skirt, coat, jacket, dress, jumpsuit, uniform, formalwear, costume, or any other **similar** garment) with two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 4 Mastery Sheet: Collar/Cuff, Buttons and Buttonholes, Fasteners, Hem, Interfacing/Under lining/Interlining, Lining, Seam, Seam/Finish, Zipper.

Two-piece unlined ensemble/coordinate (coat/jacket/vest/shirt/blouse with dress/pants/slacks/skirt/etc., suit, costume, or any other **similar** two-piece coordinate with two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 4 Mastery Sheet: Collar/Cuff, Buttons and Buttonholes, Fasteners, Hem, Interfacing/Under lining/Interlining, Lining, Seam, Seam/Finish, Zipper.

Two-piece lined ensemble/coordinate (coat/jacket/vest/shirt/blouse with dress/pants/slacks/skirt/etc., suit, costume, or any other **similar** two-piece coordinate with two (2) or more of the specific skills/techniques listed under any of the following headings in the Level 4 Mastery Sheet: Collar/Cuff, Buttons and Buttonholes, Fasteners, Hem, Interfacing/Under lining/Interlining, Lining, Seam, Seam/Finish, Zipper.

INTERIOR DESIGN & CONSTRUCTION - (IDC)

Level 1 IDC (Grades 3-4)

Home Accent Kitchen: apron, food caddy/warmer, appliance cover, message center/board, simple curtains, table cloth, simple table runner, hand/dish towel, potholders, hot pad, lunch bag, (1) placemat, (2) napkins, or any other similar item for the kitchen.

Simple Storage Bag: laundry, jewelry, cosmetic/toiletry/shaving/pencil, book/electronic cover, or any other **similar** bag for home/school/office/shop/vehicle/exercise/hobby/barn/etc. No fashion accessory type bags.

Level 2 IDC (Grades 5-6)

Home Accent Bedroom: Examples: two pillow cases, two coordinating pillows, pair of curtains (no commercially produced linens), or any combination of two coordinating pieces (i.e. blanket/quilt with binding, lamp shade, lap desk, rug-latched/woven/braded/etc., painted floor cloth, any other item) for the bedroom).

Storage Bag: laundry, jewelry, cosmetic/toiletry/shaving/pencil, gym/tool/equipment/sewing bag, book/electronic/computer cover, garment bag, or any other **similar bag for** home/school/office/shop/vehicle/exercise/hobby/barn/etc. No fashion accessory type bags.

Level 3 IDC (Grades 7-9)

Home Accent Living Room/Family Room: any combination of two-piece coordinates for the living/family room (slipcovers, lined or unlined curtains/drapes/shades, pillows, lap throw/lap quilt, remote caddy, ottoman, lamp shade, fireplace mantel scarf, doily, or any other similar item).

Functional Home Accessory design for Special “Needs” – *“Special Needs” being the individual requirements of a person with a mental, emotional, physical disability or disease.*

MUST include a description of who it was made for, why the need, any special adaptations per the individuals request and any other pertinent information supporting the finished product.

(Examples of housing accessories for special needs: sensory swing/activity station; fidget quilt/blanket/mat; bedding/pillows/lap blanket; weighted/pressure/gravity blanket;

bed/chair/walker caddy; bath or kitchen accessory; bedrail; storage; etc.) See Citizenship through Service Learning and Sewing for Special Needs instructions.

Level 4 IDC (Grades 10-12)

Home Accent Outdoors/Patio/Camping – any combination of a two-piece coordinate

(picnic/BBQ accessories, patio furniture cushions/covers, shades, (1) placemat with napkin (this is a “set” and does not count as a two-piece coordinate), utensil/condiment caddy, insulated carrier, picnic blanket, outdoor sling chair, hammock, sleeping bag, or any other **similar** item not stated for outdoors/patio/camping.

Design Storyboard – For an “Ultimate/Ideal” Room. Include color scheme, wall treatment, floor treatment, floor plan, etc. Exhibit will consist of a multimedia presentation, notebook or story board (matte or foam core board 20” x 15”) with above items and a description of what was learned. Project can include but not limited to pictures, samples, diagram of room arrangement, drawings, narration, cost comparison of supplies, arrangements and budget/cost, etc. for project. See Storyboard instruction sheet.

Recycled/Upcycled Furniture – painted, stained, refinished, decoupage, tiled and/or upholstered furniture, or any other appropriate technique not stated. **MUST** include before and after (furniture displayed, showing how it was designed to fit a room’s décor) photos, a description of the process who it was made for, why the need, any special considerations, or any other pertinent information supporting the finished product. See Recycle and Redesign instruction sheet.

HOBBIES/TEXTILE DESIGN AND CONSTRUCTION - (HTDC)

Level 1 & 2 HTDC (Grades 3-6)

Decorative Textile Technique: Skill technique(s) being mastered/learned - screen printing, transfer printing, fabric pens, tie dye, batik, stenciling, block printing or a **similar** method applied to a textile foundation such as a piece of clothing (shirt/apron/accessory/etc.), home décor (wall-hanging/picture/pillow/rug/pillowcase/etc.) purchased or sewn by the exhibitor. *Any skill technique listed in classes 45-48 are not to be exhibited in this class. Focus is on the 1) mastery of one or more decorative textile technique, 2) creativity, and 3) mastery of the use of the elements and principles of design.*

Textile Fabric Creation: Skill technique(s) being mastered/learned - weaving (beading or textile), latch-hook, braiding, macramé, knitting, crochet, felting, basket weaving or a combination of one of these techniques to create a textile. “Textile” defined as any woven, looped or felted thread or fiber. Textile is to be constructed into a finished end product no larger than 16” x 16” or an equal surface area (examples of equal surface area: knitted scarf 6” x 42” or a macramé plant hanger 8” x 32”). Knitted or crocheted exhibits refer to Level 1 & 2 Mastery Sheets for specific skills/techniques. *Focus is on 1) the mastery of one or more textile technique(s) used to produce a textile which is incorporated into an end product 2) creativity and 3) master of the use of the elements and principles of design.* Examples: toy/game (rug for doll house, doll, ball, etc.), home décor (doily, table scarf, pillow, coaster, wall hanging, plant hanger, small basket, linen - dish cloth, scrub, towel, pillow cover, etc.), clothing/fashion accessory (hat, scarf, purse/bag, jewelry, etc.) or **similar** small item. *Any skill technique listed in classes 44, 46-49 are not to be exhibited in this class.*

Level 3 & 4 HTDC (Grades 7-12)

Decorative Textile Technique: Design and construction of an apparel/fashion accessory or home décor item from fabric created **using two (2) or more decorative textile techniques** described in class 44. *Any skill technique listed in classes 52-57 are not to be exhibited in this class. Focus is on the 1) mastery of technique, 2) the creative and appropriate blending of two or more decorative textile techniques, 3) fabric/trim fittingly showcased in a finished product, and 4) master of the use of the elements and principles of design.*

Textile Fabric Creation: Design and construction of an original “fabric/trim” using at least two (2) techniques described in class 45. No size limit. Additional techniques might include but are not limited to hand spinning, cotton linter, and tatting. Additional example: shawl, afghan, stool, socks, etc. Fabric and/or trim must be made into a finished product. Knitted or crocheted exhibits refer to Level 3 & 4 Mastery Sheets for specific skills/techniques. *Focus is on 1) the mastery of two or more textile technique(s) used to produce a fabric/trim, 2) creative and appropriate use of “fabric/trim” in finished product, and 3) master of the use of the elements and principles of design. Any skill technique listed in classes 51, 53-57 are not to be exhibited in this class.*